

ADVENTURE WEEKEND

HOSTED BY THE

Sequoia Council Camping
& Outdoor Program
Committee
High Adventure Team



HIGH ADVENTURE KICKOFF WEEKENDS



LEADERS GUIDE

October 12-14, 2018

Camp Chawanakee, Shaver Lake, CA

REVISED AUGUST 19, 2018

What is the Camping and Outdoor Program Committee?

The camping and outdoor program committee (COPC) is a leadership group entrusted with safely delivering the outdoor adventure that youth and adults expect and that lead to self-discovery and character development. The committee plans and oversees the council outdoor program and the facilities that are needed to support the programs.

High Adventure Weekends

These weekends will feature high adventure activities and, adult training opportunities, and plenty of scout spirit! We want units to get to know each other and develop a sense of District and Council identity.

Registration

Please register early to help us get an accurate head count for supplies. You can register in advance at the scout office. The flier is attached to this guide. The cost is \$25 per person which includes all ammunition, patches and lunch on Saturday. Registration will also be available on site, but please register early to help us plan sufficient supplies. Youth and adults must register.

On-site check in

Unit leaders will check in on site like summer camp. They will be given a packet containing updated information about the events and wrist bands for each paid attendant. Wrist bands will be required for lunch and events. You may unload at campsite but you must park in main parking area – NO vehicles in camp. No vehicles will be allowed near the camping area during day's events.

A UNIT ROSTER OF ALL ATTENDEES WILL NEED TO BE PROVIDED UPON CHECK-IN. ALL UNITS MUST ALSO HAVE CURRENT MEDICAL FORMS WITH THEM DURING HIGH ADVENTURE WEEKENDS.

Youth/Leaders Meeting

There will be a joint meeting of the Youth and Adult Leaders from all units Friday night at 9 PM. The Senior Patrol Leader and Scoutmaster; Crew President and Adviser; Ship Boatswain and Skipper; or Post/Club President and Advisor/Sponsor for your unit are asked attend the meeting for important updates and information. A cracker barrel will be provided. Venture crew members are the host and providing support during the weekend.

Friday Night Movie

For those coming in on Friday night there will be a movie available to enjoy please check location upon arrival. We will be showing some high adventure movies in the training center next to the Dining Hall.

Camping

Units will camp sites in pre-determined areas of camp. You will be assigned when you check in on Friday night. There will be no tents up in camp your unit must provide their own

tents. Units will be responsible for leaving their campsite clean and must plan to pack out all trash upon departure.

Cooking/fires

Attended open fires will be allowed in the fire ring at your assigned campsite. Your unit responsible for all of your food for the weekend except for Saturday lunch. All food should be stored in sealed containers since there is plenty of hungry wildlife in the area.

Uniforms

Field uniforms will be required at check-in, flags, campfire, Scout's Own, and departure. Activity uniforms may be worn at all other times based on the individual units' rules.

Lunch

Lunch will be provided for all paid attendees. Non-registered visitors may purchase lunch for \$8 on site. Please bring appropriate change

Events

Events will be available on a first come first serve basis

SPECIAL NOTES:

GUN SAFETY TRAINING IS REQUIRED FOR ANYONE WHO IS PLAN TO SHOOT SHOTGUN DURING WEEKEND. IF YOU DON'T ATTEND THE MANDATORY TRAINING YOU CANNOT SHOOT 7:30 – 8:45 Saturday morning at the Gun Range. You will be issues a colored ID bracelet once training is completed.

KAYAKING

If participants are doing Kayaking they must be able to swim. Leaders must fill out the Unit Swim classification record. If participant did swim test at camp it is still good for this weekend. Those who did do test at camp must have it completed prior to coming to event. There will be no swim checks during this weekend. Form attached at end of this Leaders Guide.

ADULT LEADERS TRAINING – INTRODUCTION TO OUTDOOR LEADERSHIP SKILLS (IOLS)

We will be offering IOLS Training for those leaders and Adults who need to finish training or need to take the entire class. Every hour a different topic will be taught so if you only need a few to finish prior classes or would like to take the full course it will be available. A complete course list of classes will be given out in registration packet.

ADVENTURE SESSION #1

TIME	EVENT	LOCATION	ADDITIONAL REQUIREMENTS
9:00 – 10:30	Shotgun	Shotgun Range	GUN SAFETY TRAINING
	COPE	Climbing Tower	
	Climbing	Climbing Tower	
	Kayaking	Waterfront	MUST HAVE SWIM CHECK
10:45-12:15	Shotgun	Shotgun Range	GUN SAFETY TRAINING
	COPE	Climbing Tower	
	Climbing	Climbing Tower	
	Kayaking	Waterfront	MUST HAVE SWIM CHECK
9:00 – 12:00	Outdoor Ethics	Dining Hall	14 years old - Adult
9:00 - 12:00	IOLS classes	TBA	ADULT TRAINING
ALL DAY	Geocaching	TBA	Geocaching groups should plan on bringing small items for trade at the geocaches and a pen or pencil.

LUNCH served - 12:15 p.m. – 1:00 p.m. Outside Dining Hall

SPECIAL SESSION FOR ALL YOUTH –THIS IS A LEADERSHIP POSITION



The **outdoor ethics guide** helps the units plan and conduct an **outdoor** program that emphasizes effectively practicing the principles of **outdoor ethics**. The **guide** works to help units improve their **outdoor ethics** decision-making skills to minimize impacts as they participate in **outdoor** activities.

TIME	EVENT	LOCATION	ADDITIONAL REQUIREMENTS
12:45-1:45	Outdoor Ethics Guide	TBA	Open to all unit members & Leaders

ADVENTURE SESSION #2

TIME	EVENT	LOCATION	ADDITIONAL REQUIREMENTS
1:45 – 3:15	Shotgun	Shotgun Range	GUN SAFETY TRAINING
	COPE	Climbing Tower	
	Climbing	Climbing Tower	
	Kayaking	Waterfront	MUST HAVE SWIM CHECK
3:15 – 4:45	Shotgun	Shotgun Range	GUN SAFETY TRAINING
	COPE	Climbing Tower	
	Climbing	Climbing Tower	
	Kayaking	Waterfront	MUST HAVE SWIM CHECK
1:45 – 5:00	CPR/First Aid/AED	Dining Hall	14 years old – Adult additional \$15.00 for certification
9:00 - 12:00	IOLS classes	TBA	ADULT TRAINING
ALL DAY	Geocaching	TBA	Geocaching groups should plan on bringing small items for trade at the geocaches and a pen or pencil.

SATURDAY EVENING CAMPFIRE

A committee of Venture Members will host the campfire. It is recommended that your unit's skit be based on a funny event that may have happened on a campout with your group. The skit must be reviewed by the Venture Committee for appropriate content prior to the campfire. Recognition for outstanding participants will be given during the campfire program. At the end of the campfire a flag retirement ceremony will be held. If you have a flag or flags you would like to retire please feel free to bring them. Units may request at the Adult/Youth Leader meeting on Friday night to be included in the retirement ceremony.

ORDER OF THE ARROW FELLOWSHIP

An OA Fellowship will immediately follow the camp fire on Saturday night. All Arrowmen are invited to attend.

SCOUT'S OWN - non-denominational service will be after morning flags on Sunday morning.

PLEASE READ CLEAN-UP & CHECK OUT

Before you leave camp each unit will be assigned an area to help clean up since camp will be closing. Once your unit has completed the assigned cleanup they can leave. If you are leaving Saturday night you will complete your assigned clean up prior to campfire or you leaving Saturday night. A campsite inspection will be required prior to departure. You will receive your unit participation ribbon and patches after camp site inspection. All units must be out of camp by 11:00 Sunday morning unless otherwise arranged to leave later.

HOW CAN I HELP?

We have plenty of opportunities to help with the planning and execution of this High Adventure Weekends. If your unit can volunteer an adult(s) to help with an event, with cooking, or with any other staff position, please let us know.

THE CAMPING AND OUTDOOR PROGRAM COMMITTEE

The Camping and Outdoor Program Committee mission is to promote long-term camping and outdoor programs within the Sequoia Council. When Scouts/Venture's/Explorers camp, do high adventure activities, or attend a National Adventure Camp they stay involved with scouting, recruit new members, and advance in rank. Our methods to accomplish this goal include:

- *Help leaders of Scouting, Venturing, Sea Scouts and Explorer Units make the outdoor program an increasingly adventurous, exciting and meaningful opportunity for all youth.*
- *Devise and make effective in units a plan for camping and outdoor program/High Adventure promotion.*
- *Provide the resources in facilities, equipment, and staff (volunteer as well as professional) essential to the success of the outdoor program/High Adventure promotion.*

- *Provide opportunities for quality camping and outdoor programs/High Adventure promotion, and give consideration to joint ventures with other councils.*
- *Exercise good stewardship of all camp properties.*

If you are interested in joining the Camping and Outdoor Program Committee (COPC) or High Adventure Team (HAT) the District or Council level, please feel free to contact any of the following people:

John Dufresne, Camping and Outdoor Program Committee Chairman
odysseyalg@gmail.com 559.287.1445

Michael Foster, Camping and Outdoor Program Committee Staff Advisor
Michael.Foster@scouting.org 559.320.2100

Or you're District Camping Chair



TENATIVE AGENDA FOR HIGH ADVENTURE WEEKENDS

FRIDAY

5:00 p.m. – Registration at Camp Office and set-up camp

8:00-10:00 p.m. – Adventure movies in Training Center next to Dining Hall

9:00 p.m. – Youth and Leader meeting and Cracker Barrel – Dining Hall

SATURDAY

7:00 a.m. – Flags at Training Center

7:30 – 8:45 a.m. - **REQUIRED SAFETY TRAINING FOR ANYONE WHO IS PLANNING ON SHOOTING DURING WEEKEND. IF YOU DON'T ATTEND YOU CANNOT SHOOT**

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7:00 p.m. – Campfire - Recognitions and Skits

SUNDAY

7:30 – Flags at Training Center

7:45 – Scouts Own Chapel

8:30 – 10:00 – Assigned Unit area cleanup prior to departure

11:00 – All units must be out of camp unless otherwise arranged

*****CAMPSITES MUST BE INSPECTED BEFORE YOU LEAVE TO RECEIVE YOUR PATCHES. PLEASE PACK YOUR TRASH OUT WITH YOU.***

Unit Swim Classification Record

This is the individual's swim classification as of this date. Any change in status after this date (i.e., non-swimmer to beginner or beginner to swimmer) would require a reclassification test performed by an approved test administrator. Changes and corrections to the following chart should be initialed and dated by the test administrator.

SPECIAL NOTE: When swim tests are conducted away from camp, the camp aquatics director retains the right to review or retest any or all participants to ensure that standards have been maintained.

Unit Number _____ Date of Swim Test _____

	Full Name (Print) (Draw lines through blank spaces.)	Medical Recheck	Swim Classification		
			No swimmer	Beginner	Swimmer
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
15					

NAME OF PERSON CONDUCTING THE TEST:

Print Name

Signature

Qualification

Council/Agency (Red Cross, YMCA, etc.)

UNIT LEADER:

Print Name

Signature