

Thunderbird District Presents

SCOUT VS WILD

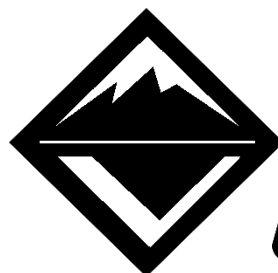
April 13, 14 and 15th

Lost Lake Park

Friant, Ca



2018 Leader's Guide



Overview

This event will feature competitive/cooperative events, exhibits, awards, a Survival themed movie, adult training opportunities, and plenty of scout spirit! We want units to get to know each other and develop a sense of District and Council identity.

Registration

Please register early to help us get an accurate head count for supplies. You can register in advance at the scout office. The flier is attached to this guide. The cost is \$10 per person. Registration will also be available on site, but please register early to help us plan sufficient supplies. Youth and adults must register. Registration includes a great patch, lunch, on Saturday the camp site, and a great event!

REMINDER: CUB SCOUT BEAR ranks have an Outdoor/Camping requirement. This a great opportunity to achieve that requirement.

On-site check in

Unit leaders will check in on site like summer camp. They will be given a packet containing updated information about the event, patrol numbers for the competitive events, and wrist bands for each paid attendant. Wrist bands will be required for lunch and events. There will be a designated parking location.

A unit roster of all attendees will need to be provided upon check-in. All units must also have current medical forms with them during Camporee.

Senior Patrol Leaders'/ Scoutmaster Meeting

There will be a meeting for the SPL's and SM's Friday night at 9:00. A cracker barrel will be provided by Troop/Crew 116 who will be the host SPL and troop for the event.

Camping

Units will camp at assigned areas. Feel free to reach out to your nearby Packs to encourage Webelos Dens to camp with you. Webelos Dens may camp with Boy Scout Troops as guests of the troop in accordance with the Guide to Safe Scouting. There will be a separate camp site for Ventures. Packs interested in camping will need to contact John Dufresne for more information and camping information – 559-287-1445 odysseyalg@gmail.com

Cooking/fires No open fires are permitted at camp sites. Use of stoves is permitted. Dutch oven cooking will only be permitted on above ground metal in designated areas.

Water/facilities/trash Water will be available on site. Bathrooms are available throughout the facility. Please pack out your trash when you depart.

Uniforms

Field (Class A) uniforms will be required at check-in, flags, camp fire, Scout's Own, and departure. Activity (Class B) uniforms may be worn at all other times based on the individual units' rules.

Service Project

There will be a service project on Saturday. There will be tasks for all units. **PLEASE BRING APPROPRIATE WORK CLOTHES AND GLOVES FOR THE SERVICE PROJECT.**

Lunch

Lunch will be provided for all paid attendants. Visitors may purchase lunch for \$5 on site. Tentative Menu will be hot dogs, chips, fruit, veggies, Cookies, and drinks. Boy Scouts should bring mess kits. Plates will be available for visitors. (subject to change)

Events

All activities are focused on wilderness survival, and will require all scouts to demonstrate their ability to remain safe in challenging conditions. Some events will be competitive while others will be instruction in advanced survival techniques. Each event has been selected to introduce or educate each and every scout in scouting skills pertaining to cooking, orienteering, first aid, shelter building, and other basic survival techniques. This Camporee gives every scout the opportunity to have fun, to demonstrate their skills, to experience new challenges. For Boy Scouts, they will be able to fulfill requirements for their Wilderness Survival Merit Badge. Events will be also geared for Cub Scout achievements.

There are two separate categories of events, Instructional Events and Competitive Events. Points are earned in both categories. Instructional Events can help the patrols complete the Competitive Events. Each patrol/pack earns pass/fail points for Instructional Events. If the patrol/pack attends and participates in an instructional event, they earn full points for that event. If they DO NOT attend and participate in an instructional event, they will not be awarded any points. Each patrol/pack earns points based on their ability to complete the Competitive Events. All events are subject to change as may be needed.



Wilderness Survival Events

Shelter Building: *Merit Badge Requirement 8.* Improvise a natural shelter. One of the basic needs for wilderness survival is a shelter. The shelter is to provide protection from the elements. This activity can give the leaders a chance to give hands-on instructions of what makes a good shelter for the element that they are in. Patrols will construct a tarp shelter capable of housing their entire patrol in your campsite. Each shelter will be tested for its ability to withstand wind and rain. Patrols can bring dead branches with a rain fly to pitch a shelter. Using Leave No Trace principles no materials from Lost Lake Park can be used.

Blindfold Tent Set-up: One member of the patrol is the leader. The rest of the patrol is blindfolded. The leader must direct blindfolded members of his team to set-up a tent. Scoring is based on time to set up and neatness (standing up straight, good tension on guide wires)

Wilderness Survival Quiz: *Merit Badge Requirements 2, 3, 4, 9, 11.* Seven priorities for survival in a backcountry or wilderness location; ways to avoid panic and maintain a high level of morale when lost. The steps you would take to survive in the following conditions cold and snowy, wet (forest), hot and dry (desert), windy (mountains or plains), water (ocean, lake, or river). Poisonous snake and insect identification.

Signaling: *Merit Badge Requirement 7.* Show five different ways to attract attention when lost; demonstrate how to use a signal mirror; describe five ground-to-air signals and tell what they mean

First Aid: *Merit Badge Requirement 1.* When out in the wilderness, you are far away from the nearest medical facility, and what you do before medical help has arrived may save a life. First aid training will be done by the scout leaders complete with CPR, bone splinting and wound dressing. At the end of this training, a contest will be held for the most efficient leg splinting in a designated time frame. This will make it interesting for the scouts.

Rescue: In this event the patrol will build a stretcher out of supplied branches or poles and a choice of materials. Patrols should be prepared to provide first aid (triangular bandages). The patrol will be presented with a random "victim scenario" they must properly evaluate and treat the problem. They must then carry a "victim" over a prescribed course. Once the activity is done, the stretchers can be judged for integrity and usefulness. Dropping a victim will result in a 30 second penalty.

Fire Building: *Merit Badge Requirement #6.* Using three different methods (other than matches), build and light three fires. Fire is an important part of wilderness survival. It provides light, heat, cooking energy and can act as a signal for rescue. Building a fire without matches and dry wood is another skill-building exercise that will be taught at the camporee. Instruction on building fires will

follow with a fire-building contest. The scouts will gather the wood and kindling and build a fire without matches; whoever gets the flame going first is the winning team. **Fire Dousing:** Scouts will learn about and practice methods of properly dousing a camp fire

Water Treatment: *Merit Badge Requirement 10.* Scouts will be instructed in 3 ways to treat water found in the outdoors to prepare it for drinking. They will use their skills while cooking.

Survival Kit: Bring to the camporee an already constructed survival kit. Each troop/crew will have their survival kit inspected at the Field Cooking Station. Points will be earned for complete kits.

Tree/Plant I.D.: *Merit Badge Requirement 12.* Explain why it is usually not wise to eat edible wild plants or wildlife in a wilderness survival situation. Instruction will be given on trees and plants in our area.

Dutch Oven Cooking: Units competing can choose their favorite Dutch ovens recipe. There will be a designated place to cook those dishes. All dishes must be prepared on site and cannot be pre-made. Judging will



OTHER THINGS YOU NEED TO KNOW

CAMP SITE INSPECTION

The ideal camp site is organized, clean, and safe. First aid kits and fire safety implements (extinguisher and/or buckets) should be prominently displayed. The duty roster and menu should be posted. Cooking, cleaning, and trash areas should be clean and organized. A campsite improvement should be present.

AWARDS

Ribbons will be given to for 1st, 2nd, and 3rd place in each event. There will be a special Camporee Awards for outstanding Troop/Crew. Each unit will receive a participation ribbon at the time of check out.

SPIRIT AWARDS

Spirit points will be awarded for showing scout spirit throughout the event. Patrol or troop/pack/crew yells, spirited songs, and event theme banners, patrol/pack/crew or unit flags will get you spirit points. Be creative and have fun.

CAMP FIRE

Crew 116 will host the camp fire. Each unit is encouraged to prepare a skit or song. These will need to be reviewed by the Crew 116 President prior to the camp fire for scout appropriate content. Awards will be given out at the camp fire. There will be a flag retirement at the camp

fire. If you have a flag or flags you would like to retire, please feel free to bring them and your unit will be included.

CHECK OUT

Check out will be Sunday morning. A camp site inspection will be required prior to departure. You will receive your Troop participation ribbon and patches after camp site inspection.

WE NEED VOLUNTEERS

We have plenty of opportunities to help with the planning and execution of this Camporee. If your unit can volunteer an adult(s) to help with an event, with cooking, or with any other staff position, please let us know. Older Boy Scouts and Crew members are encouraged to volunteer.

THE CAMPING COMMITTEE

The Thunderbird District Camping Committee mission is to promote long-term camping in our District. When scouts camp, they stay involved with scouting, recruit new members, and advance in rank. Our methods to accomplish this goal include:

- *Help leaders of Cub Scout packs, Boy Scout Troops, Venturing Crews, Ship's and Explorers, make the outdoor program an increasingly adventurous, exciting and meaningful opportunity for all youth.*
- *Devise and make effective in districts a plan for camping and outdoor program promotion.*
- *Provide the resources in facilities, equipment, and staff (volunteer as well as professional) essential to the success of the outdoor program.*
- *Provide opportunities for quality camping and outdoor programs, and give consideration to joint ventures with other councils.*
- *Exercise good stewardship of all camp properties.*

If you are interested in joining the camping committee at the District or Council level, please feel free to contact any of the following people:

- John Dufresne Sequoia Council Camping & Outdoor Program Committee Chairman odysseyalg@gmail.com 559.287.1445
- Rod Chaney, District Commissioner rocko93638@yahoo.com 559.871.4336
- Edith Ochoa, District Executive Edith.ochoa@scouting.org 559.281.8983

Or contact your Unit Commissioner

THUNDERBIRD DISTRICT CAMPOREE TENTATIVE SCHEDULE

(FINAL SCHEDULE WILL BE PROVIDED UPON REGISTRATION AT CAMPOREE)

Friday April 13th:

6:00 p.m. Check In Starts

6:00-10:00 p.m. Set-up campsites - Start building camp shelter

8:00 p.m. Movie night

9:30 p.m. Scoutmaster and Senior Patrol Leader Cracker Barrel

11:00 p.m. Lights Out

Saturday April 14th:

6:00 a.m. Reveille (wake up)

6:00 - 7:45 a.m. Breakfast in Campsites

8:00 a.m. Flags

8:30 a.m. -12:30 p.m. Games & Events

12:30-1:30 p.m. Lunch will be provided

1:30 - 3:00 p.m. Work on camp site survival shelter

1:30 - 4:00 p.m. Service project – Tentative Time

3:00 - Dutch Oven Cooking judging

5:00 p.m. Dinner in Campsites

8:00-9:30 p.m. Campfire (Each unit should plan a skit or song)

10:30 p.m. Lights Out

**ANY EARLY CHECKOUTS NEED TO HAVE THEIR CAMPSITE INSPECTED
BEFORE SUNDOWN.**

Sunday April 15th:

6:00 a.m. Reveille (wake up)

6:00-8:00 a.m. Breakfast in Campsites

8:00 a.m. Flags

8:15 a.m. Clean Up and Check Out**

**Campsites must be inspected before you leave to receive your patches. Please pack your trash out with you.